Concurrency & Synchronization

Coroutines
Let's refer to Switch concepts & headlines.

2) Create concepts to understand.

1) Concept
\[
\text{initial state of stack} \quad \text{(x)}
\]

\[
\text{put } y \text{ into } TCB
\]

\[
\text{put } x \text{ into TCB}
\]

\[
\text{create a counter (x)}
\]
key step (we, p)

and

add (we)

may

→

2 = \text{we} \Rightarrow p = \text{deduce}(?)

(?)

⇒ x

⇒ \text{guess}

⇒ 3

⇒ x

Start up sentence (?)


\[
\text{Superscript (from/to) context} \quad \xrightarrow{\text{Word context} \ (\text{any})} \quad \text{Base} \quad \xrightarrow{\text{Context to} \rightarrow \text{there}} \quad \text{Context}
\]

\[
\text{Context} \quad \xrightarrow{\text{End context}} \quad \text{Context subdumb}
\]

\[
\text{Core context} \quad \text{Core context}
\]

Initialise the context
\textbf{result} \quad \downarrow \quad \{ \quad \text{add context to } \mathcal{C} \quad \}

\text{moderate}(t, s, f) \leadsto \text{context}

\text{allocate a stack } S

\text{allocate a TCB}(\text{module}, T_{GB})

\text{start thread}(t) \quad \text{t}
A - Ready

Current

Thread

Ready

Context

Next

Prev

will run next on

yield

next
\text{if} \ \text{left \ do \ not \ come \ back} \\
\text{then} \ \text{swap \ counted \ (from, to)} \\
\text{and \ turn \ to \ right} \\
displace \ text \ from \ right \\
\text{to} = \text{Rung} \ \rightarrow \text{next \ conduct} \\
\text{From} = \text{Rung} \ \rightarrow \text{conduct} \\
\text{if \ left} \ \text{then} \ \text{count}
{ } 

Rung 2: Content

swap content (dummy) ?

real (address) = dummy
Start in field

premphylactic new

present

Schedule & part of my
tired

much from I learned

mother thought

New Mexico

success? is

know about J. C. Read and Garden

Looked outside

Kerved there.